

Disentangling by Subspace Diffusion

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Background and Motivation

Can we learn to **disentangle** independent factors of variation in the world, e.g. pose, illumination, etc [Bengio et al 2013]?

Probabilistic disentangling [Locatello et al. 2019]:

Latent vectors are sampled from a **product of independent distributions**. A representation is disentangled if it correctly recovers the **statistically independent** latent factors.

Pessimistic result – disentangled directions are not identifiable without some prior knowledge [Hyvarinen and Pajunen 1999]

Symmetry-based or **Geometric** disentangling [Higgins et al. 2018]:

Latent vectors are generated by a **product of group actions**. A representation is disentangled if the representation space can be partitioned into subspaces that are **invariant to all group actions** except one.

Optimistic definition – not yet known under what conditions it is possible, largely novel research direction.

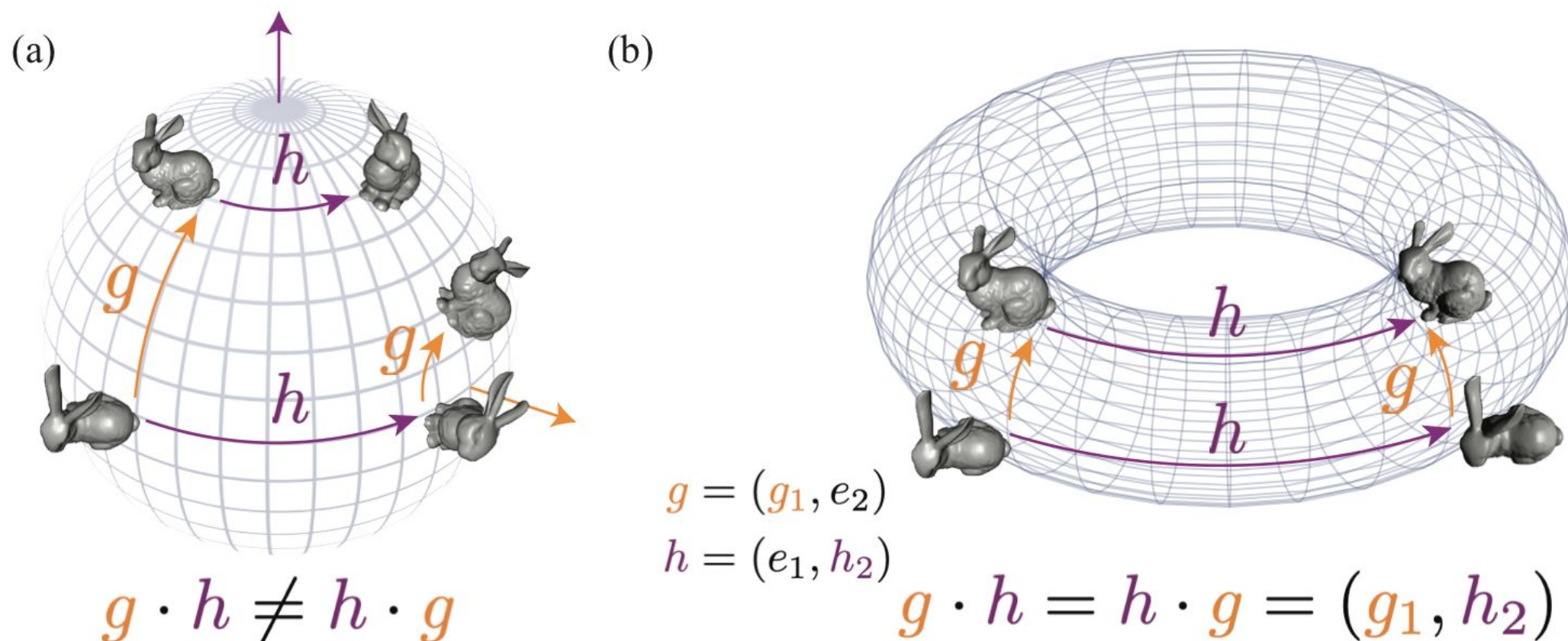
Elevator summary:

Fully unsupervised symmetry-based disentangling is possible if we have access to true metric information.

We develop an algorithm that achieves this:

the **Geometric Manifold Component Estimator (GEOMANCER)**

Analogical Reasoning on Curved Manifolds



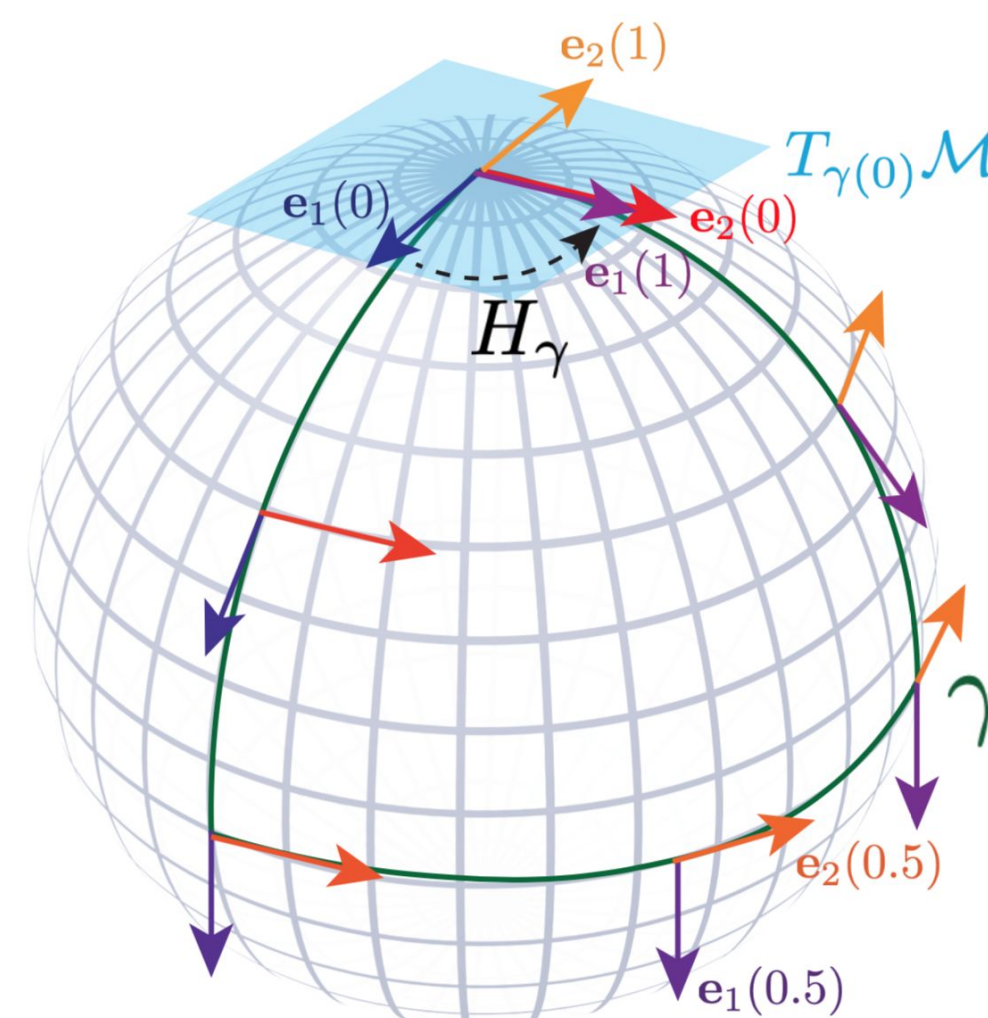
(a) On curved manifolds, analogical reasoning breaks down because group actions do not commute.

(b) On a **product** of curved manifolds, analogical reasoning is possible only along certain dimensions.

The noncommutativity of certain operations is **used as a learning signal** to find disentangled directions on a data manifold.

Code: tinyurl.com/dm-geomancer

Holonomy and the de Rham decomposition



Tangent space decomposes into subspaces left invariant by holonomy $\xrightarrow{\text{de Rham 1952}}$ Manifold factorizes into product of submanifolds (trivial)

Tangent space: local vector space $T_x M$ around point x

Connection: defines how the vector v changes when moved in the direction w

Parallel transport: sequence of vectors $v(t)$ moved along the path $\gamma(t)$

Holonomy: Matrix H_γ that gives change to a vector transported around the loop γ

Method

Subspace Diffusion

Compute subspaces that are **nearly invariant under random walk diffusion**

Scalar Laplacian [Belkin and Niyogi 2003]

$$\Delta^0[f]_i = \sum f_i - f_j$$

Vector Laplacian [Singer and Wu 2012]

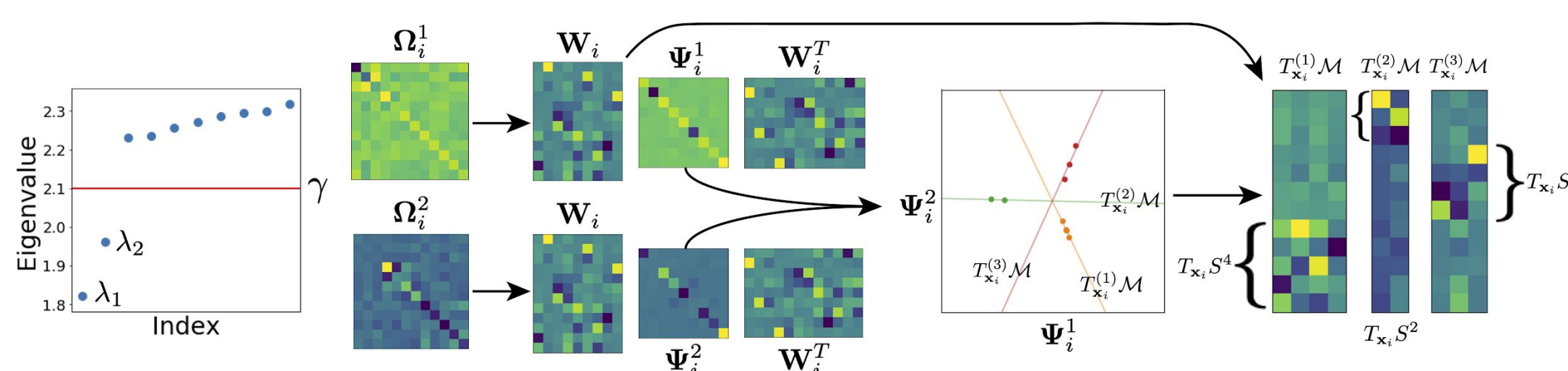
$$\Delta^1[v]_i = \sum v_i - Q_{ij}^T v_j$$

Matrix Laplacian

$$\Delta^2[\Sigma]_i = \sum \Sigma_i - Q_{ij}^T \Sigma_j Q_{ij}$$

Generalizes **Laplacian Eigenmaps** and **Vector Diffusion Maps** to matrices and subspaces, but for an **entirely novel application**

Post-processing: aligning subspaces



Take the eigenvectors of the matrix Laplacian, reshape into set of matrices, simultaneously diagonalize matrices around each point, and partition tangent space around each point into a set of orthogonal subspaces.

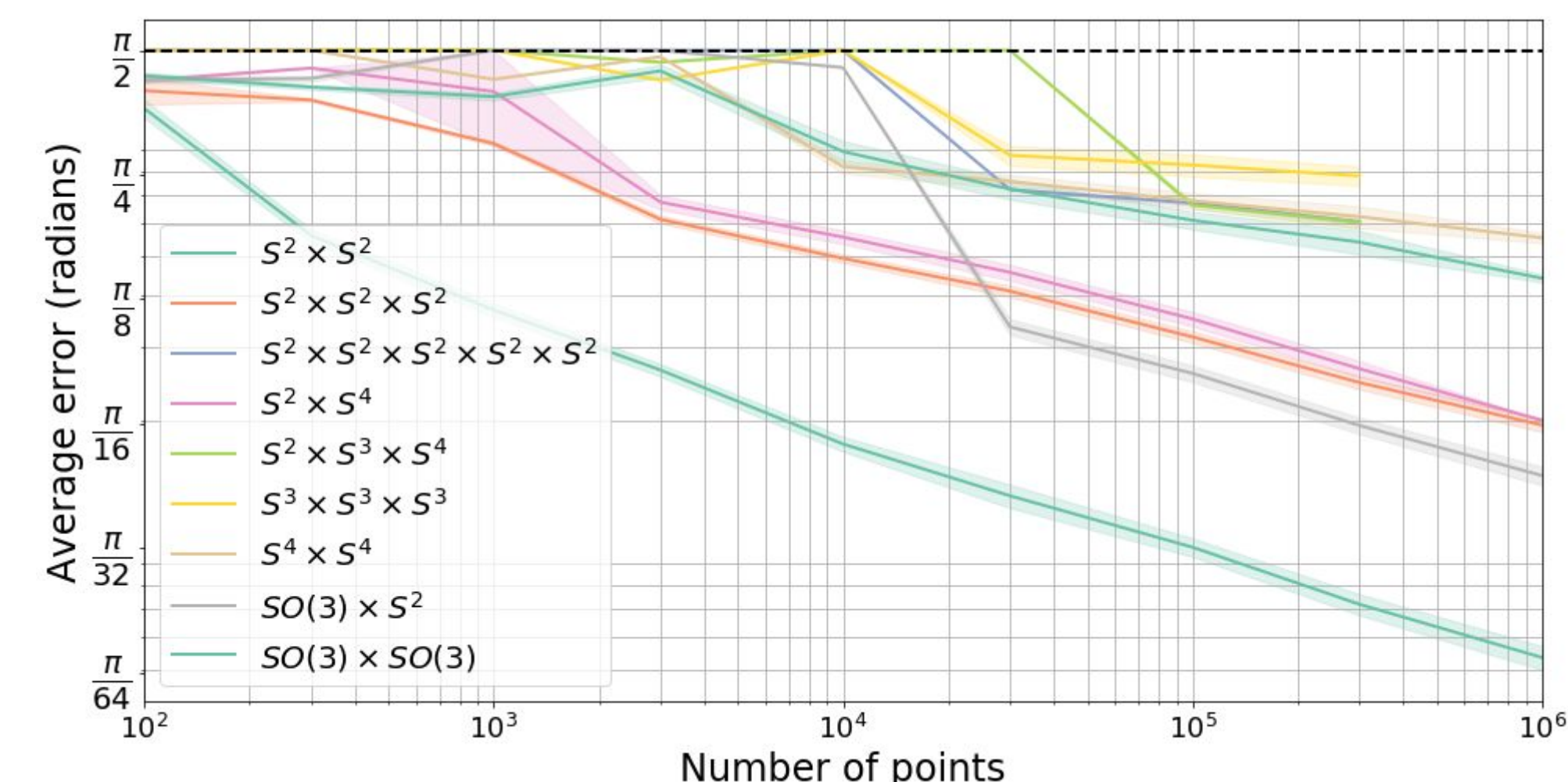
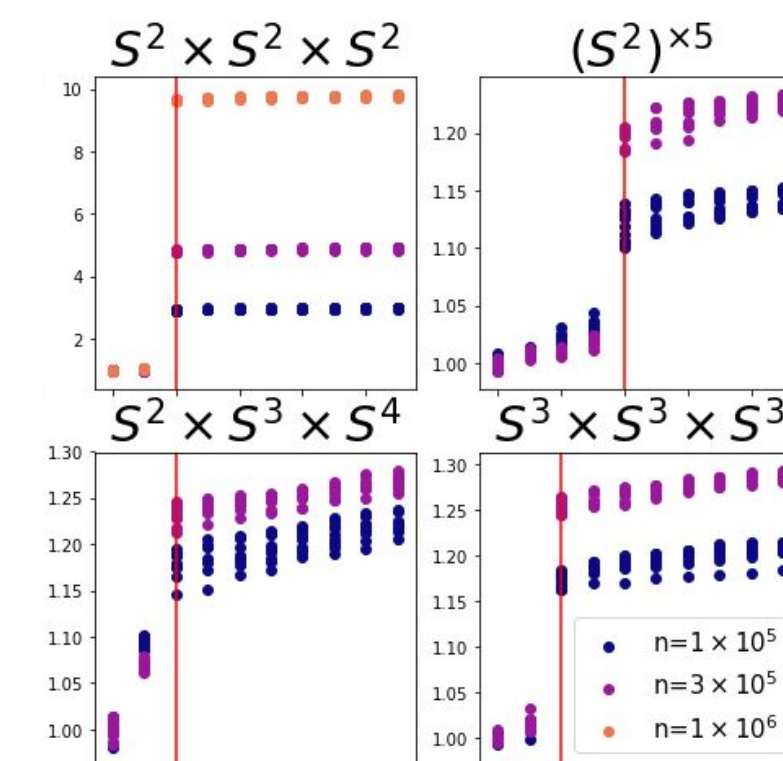
Data: tinyurl.com/dm-s3o4d

Results

Synthetic Manifolds

Arbitrary product of up to 5 submanifolds (spheres and rotations)

- Correctly recovers **# of manifolds**
- Correctly recovers **decomposition of subspaces**
- Performance jumps above chance quickly past a critical threshold in number of training examples



Stanford 3D Objects for Disentangling (S3O4D)



100k renderings for each object from the Stanford 3D Scanning Repository with uniformly sampled illumination (S^2) and pose ($SO(3)$)

- Metric information is **necessary** – GEOMANCER fails on pixels
- Metric information is **sufficient** – GEOMANCER works on embeddings
- Existing disentangling algorithms are **insufficient** – β -VAE fails on pixels

References

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